



Smart People are Cool.™



TIME TAKER'S STORY

As a young boy, Marcus learned how important it is to get things done on time. His father owned Bob's Pizza and his mother owned Martha's Bakery, so Marcus spent many hours each day making sure the cookies weren't in the oven too long and that the pizzas were delivered on time. His entire life was scheduled for him. He went to bed at precisely 9:00 pm and woke at precisely at 7:00 am. His shower nozzle was set to a timer that shut off in exactly eight minutes and forty-two seconds. He ate breakfast in seven minutes flat, and walked to school in just under fourteen minutes. Because the clock dictated his life, he despised deadlines and due dates.

On one of the few afternoons that Marcus was able to spend with his friends, they played a board game. The game required each player to finish his turn before the sand in the game's hourglass fell to the bottom. Marcus snapped. He was so tired of always watching the time that he picked up the hourglass and smashed it against the wall in his family room. Little did Marcus know, the hourglass to his board game was shipped from a toy store in Egypt and contained sand collected near the pyramids. Once this sand was released in the air, it activated an Egyptian Time Curse that affected only Marcus because he broke the hourglass. His skin immediately began to wrinkle and most of his hair fell out. His teeth dropped onto the floor and he couldn't walk without the support of a nearby umbrella that he used as a cane. His friends stood around him in amazement as sixteen year-old Marcus turned into a ninety-six year-old man.

From then on, Marcus was tormented with the Egyptian Time Curse. Centuries earlier it was used against men and women who wasted time when they were supposed to be building the pyramids. Because Marcus did not value time and often wasted it, he was under a curse that causes the body to age rapidly as a reminder of the importance of time.

Marcus joined **THE UNTEACHABLES** as the **TIMETAKER** to seek revenge for this curse. The hourglass is now a tool called the "Time Funnel" and makes students waste time by watching the sand trickle down the funnel while **TIMETAKER** whispers to them in his "Tick-Talker Voice." This causes the students to fall into a blank stare, and their jaws are often left hanging open. **TIMETAKER** also has the "Humbrella," an antenna that sits on top of his head and picks up any radio station in the world. **TIMETAKER** knows that listening to music for hours is a weakness for many students.

He also knows that students would have a hard time believing a ninety-six year-old man, so he wears false teeth, a baseball cap, and a mask that makes him look much younger. Attached to his shoulders are miniature sundials so he never loses track of time. Although time is what he wants others to waste, he never wastes a minute of it himself because he knows that successful people know how to manage their time. Every second adds up to a minute. Every minute adds up to an hour. Every hour adds up to a day. Every day adds up to a month. Every month adds up to a year. And every year adds up to your life. Don't let **TIMETAKER** waste your time. Remember, smart people are cool!

TIMETAKER'S TACTICS AND TOOLS

TIME FUNNEL is an hour glass that causes students to waste time as they watch the sand trickle down.

TICK-TALKER VOICE is a monotone sound that lulls students into a daze.

HUMBRELLA is an antenna that plays students' favorite music and causes them to waste time as the "hum" along.

If you are using the DVD/Workbook program in your school or for your family, you may read the stories as a way to set up each section.

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